

# CVXPY x NASA Course 2024

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## Homework review

Solutions:

1. Portfolio optimization: <https://marimo.app/l/z7n5vh>
2. Diet problem: <https://marimo.app/l/8gi4dr>
3. Minimum fuel problem: <https://marimo.app/l/c5zt9u>

## Controlling Self-landing Rockets

# Outline

Background

Formulating the problem

Model predictive control

## Background on this lecture

- ▶ SpaceX has used CVXGEN, a code generator for convex problems, as part of their control system for landing Falcon 9 rockets
- ▶ this lecture is based on work by Thomas Lipp, Lars Blackmore, and Yoshi Kuwata
- ▶ a simplified version of the problem was added as an exercise to Convex Optimization
- ▶ we are not involved in landing actual rockets
- ▶ we are not affiliated with SpaceX

# Outline

Background

Formulating the problem

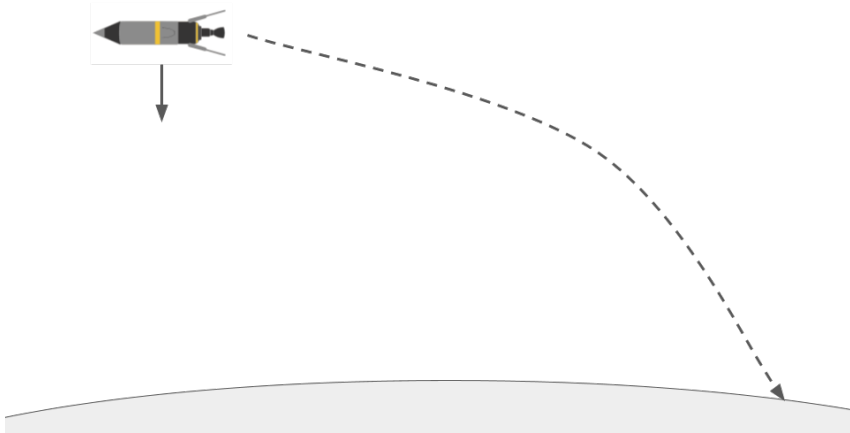
Model predictive control

## Moving through space



- ▶ an object in motion remains in motion at constant speed and in a straight line unless acted on by an unbalanced force

# Gravity

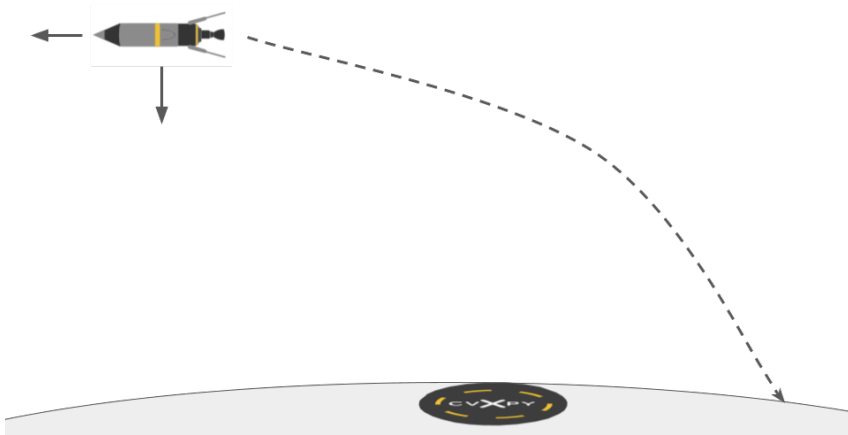




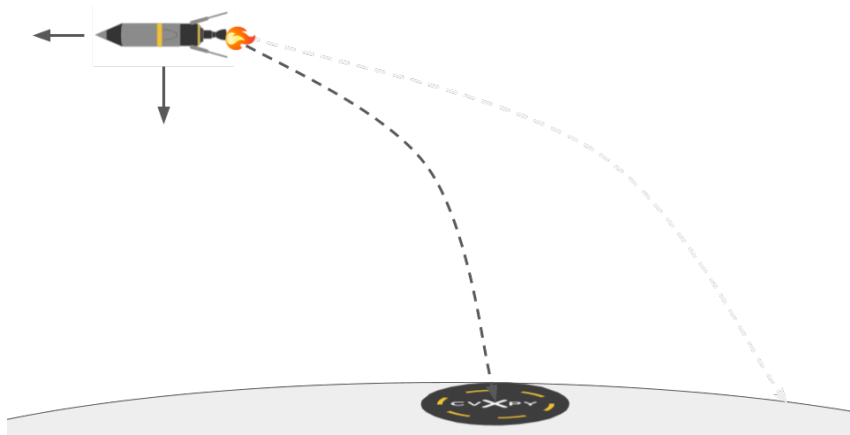
# Gravity

- ▶ on earth, gravity accelerates objects towards its center at about  $9.8 \text{ m s}^{-2}$
- ▶ even at the height of the ISS, 400 km above the surface, gravity is still about 89 % as strong as on the ground
- ▶ for the landing problem, we assume that gravity is constant
- ▶ absent other forces, the rocket falls down in a parabola (depending on initial velocity)

## Targeting the landing pad



## Targeting the landing pad



# Gravity

- ▶ we apply a force by firing the rocket's engines
- ▶ can choose direction and magnitude of the force
- ▶ want to find a sequence of forces that brings the rocket to the landing pad

## Formalizing the problem

- ▶ spacecraft dynamics:

$$m\ddot{p} = f - mge_3$$

with  $p(t) \in \mathbf{R}^3$  position,  $f(t) \in \mathbf{R}^3$  thrust,  
 $m$  mass,  $g$  gravity

- ▶ we require  $p(T) = 0$  and  $\dot{p}(T) = 0$
- ▶ the initial position  $p(0)$  and velocity  $\dot{p}(0)$  are given
- ▶ upper bound on the thrust:  $\|f(t)\|_2 \leq f_{\max}$

## Discretization

- ▶ approximate the continuous-time dynamics by a discrete-time system
- ▶ we discretize time into  $N$  intervals of length  $h$
- ▶ use  $p_k$  and  $f_k$  to denote  $p(kh)$  and  $f(kh)$
- ▶ apply constant force  $f_k$  during interval  $k$
- ▶ velocity changes according to the force applied

$$v_{k+1} = v_k + \frac{h}{m}f_k - hge_3,$$

- ▶ position changes according to the average velocity

$$p_{k+1} = p_k + \frac{h}{2}(v_{k+1} + v_k)$$

## Objective function

- ▶ want to minimize the total fuel used
- ▶ fuel used is proportional to the magnitude of the thrust, *i.e.*,

$$\sum_{k=1}^N \gamma \|f_k\|_2$$

where  $\gamma$  is the factor of proportionality

- ▶ other objectives like minimum time descent are also possible

## Specifying the problem in CVXPY

Problem specification

`https://marimo.app/l/emz5ss`



## Specifying the problem in CVXPY

Solution: Problem specification  
`https://marimo.app/1/os00bu`

## Specifying the problem in CVXPY

```
V = cp.Variable((K + 1, 3)) # velocity
P = cp.Variable((K + 1, 3)) # position
F = cp.Variable((K, 3))    # thrust

constraints = [
    ...
]

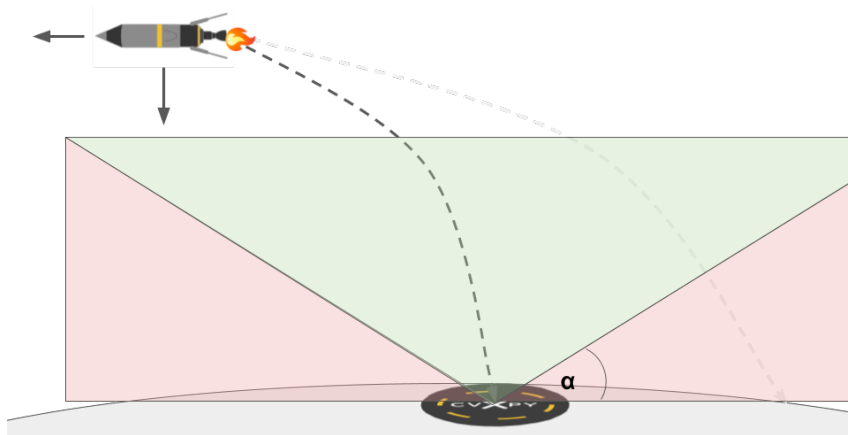
fuel_consumption = gamma * cp.sum(cp.norm(F, 2, axis=1))
objective = cp.Minimize(fuel_consumption)

problem = cp.Problem(objective, constraints)
problem.solve()
```

## Specifying the constraints in CVXPY

```
constraints = [  
    P[0] == p0,  
    V[0] == v0,  
  
    V[1:, :2] == V[:-1, :2] + (h / m) * F[:, :2],  
    V[1:, 2] == V[:-1, 2] + (h / m) * F[:, 2] - (h * g), # gravity  
  
    P[1:] == P[:-1] + (h / 2) * (V[:-1] + V[1:]),  
  
    cp.linalg.norm(F, 2, axis=1) <= Fmax,  
  
    P[K] == p_target,  
    V[K] == [0, 0, 0]  
]
```

## Glide-slope constraint



## Glide-slope constraint

- ▶ the rocket should not leave the glide-slope cone
- ▶ the glide-slope cone is parametrized by the angle  $\alpha$
- ▶ requires that

$$p_k^T e_3 \geq \tan \alpha \|p_k^T e_1, p_k^T e_2\|_2$$

for all  $k$

- ▶ add the constraint to the optimization problem

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## The mission

- ▶ simulate landing in the Kerbal Space Program
  - ▶ use CVXPY to control rocket autonomously
  - ▶ land the rocket back on the launch pad
  - ▶ ...ideally in one piece
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- ▶ Others have done this before
  - ▶ e.g., <https://github.com/jonnyhyman/G-FOLD-Python>

## Model predictive control (MPC)

- ▶ Core idea: repeatedly solve the optimization problem
- ▶ At each time step, policy is the first step of the solution
- ▶ Even simplified models can lead to good results

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### Algorithm 1 MPC Loop

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**Require:**  $T^{\max} > 0$

**while** true **do**

$p_t, v_t \leftarrow$  update state

**If**  $p_t = p^{\text{target}}$ ; **break**

    solve optimization problem  $P_{p_t, v_t, T^{\max}}$

    perform first step of optimal policy

**end while**

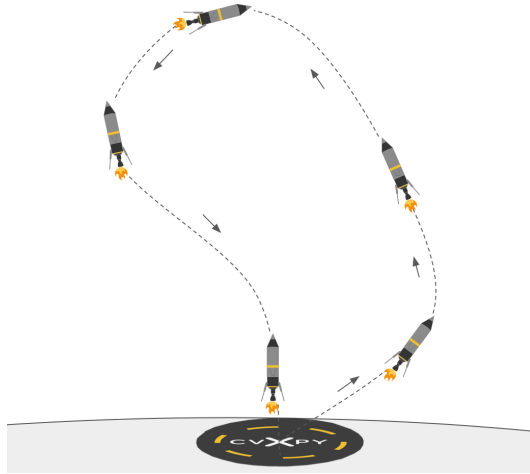
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# kRPC

- ▶ mod for KSP
- ▶ allows to control the game programmatically
- ▶ provides telemetry data
- ▶ ...and a lot more
- ▶ <https://krpc.github.io/krpc/>

## Test flight!



## Making the optimization problem robust

- ▶ We do not know the exact landing time  $T$
- ▶ Current model does not account for early landing
- ▶ **Solution:** add a penalty to the height
  
- ▶ Model is agnostic to approach angle
- ▶ **Solution:** add penalty to  $x$  and  $y$  deviations
  
- ▶ Hard constraints are not robust
- ▶ Want to prevent infeasibility
- ▶ **Solution:** add soft constraints